1st Grade iExplore Lab Scope and Sequence: 2021-2022

| Topics | Library Skills | Design Thinking | Coding | Digital Citizenship | Technology Exploration |
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| Learning Objectives | Students will learn how to access ebooks on Destiny. Students will continue learning book care rules and vocabulary concerning the library and books. | Students will use a variety of resources within a design process to identify and solve problems by creating new, useful or imaginative solutions. | Students will apply the principles of writing code through unplugged activities. Students will participate in coding activities using directional terms. | Students will recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world. Students will act and model in ways that are safe, legal and ethical. | Students will be able to log in to the district student account. Students will be able to find and navigate websites. Students will use digital information sources and tools appropriately to design solutions based on peer feedback. Students will understand the fundamental concepts of technology operations, demonstrate the ability to choose, use and troubleshoot current technologies and are able to transfer their knowledge to explore emerging technologies |
| Academic Vocabulary | spine title cover | brainstorm design thinking empathize | coding directional terms (diagonal, left, right) | password username privacy | internet online website |

| | author illustrator barcode shelf marker digital ebooks | define ideate prototype blueprint test communication creativity critical thinking collaboration Engineering Design Process poster Design Thinking poster | left right up down north south east west | internet online offline media device website | digital |
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| Lessons and Resources | Make predictions Sequence basic relevant information Ask questions and set a purpose for reading Connect new ideas with prior knowledge Destiny Start checkout in September at the earliest. Limit book selections to specific areas for K-1. | Design Thinking Website Design Thinking Projects PBSkids Design Squad Design Thinking Challenge Sheet Task cards Defined Learning teachengineering.org- STEM Curriculum for K-12 Books- If I Built a Car If I Built a School If I Built a House- | Define coding; directional terms Coding Stations ScratchJr- *add Scratch Jr app to Chromebooks Introducing Scratch Jr. to Students Scratch Jr Resources Bits and Bricks www.kodable.com Coding Facilitative Questions | CommonSense Media: updated Gr 1 Lessons Additional resources: ikeepsafe Educators netsafeutah.org Internet Safety-Netsmartz | Define Information Literacy Website searching Appropriate websites Lwant to research printable Chromebook Keyboard Image Typing Club program- Jungle Junior: Set up by going to Clever >Typing Club >Classes >Assignments >Assign Lesson Plan >Search for Jungle Junior |

| | blueprint STEM & iExplore book list Facilitative Questions for Maker Activities | | | |
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| Assessments | Primary 4Cs Rubric | Informal Checklist-directional codes Reflection Journal | Common Sense Media Assessment | |
| Suggested Standards | ISTE Standards | Arizona Computer Science Standards AZ Ed Tech Standards by grade level | Arizona Computer Science Standards AZ Ed Tech Standards by grade level | Arizona Computer Science Standards ISTE Standards |